

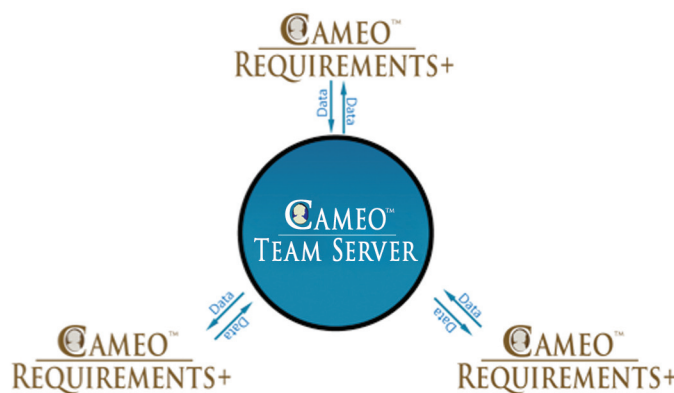
Accelerating Requirements Management and Collaboration Using Cameo™ Team Server

Cameo Team Server

Cameo Team Server Accelerates Enterprise Team Collaboration

Cameo Team Server in combination with Cameo Requirements+ now allows collaborative requirements management with meta models and models in Cameo Suite. Because Cameo Team Server is a single repository for all Cameo clients, it provides identical functionality and work principles for all clients that use it. Cameo Team Server is the centerpiece for integrating a wide range of models from different clients all residing in a single repository.

The illustration reflects the basic schema showing the interaction of Cameo Team Server clients (e.g. Cameo Requirements+) with the server. Clients simply connect to the Cameo Team Server to retrieve projects (schemas, repositories or models) and update them.

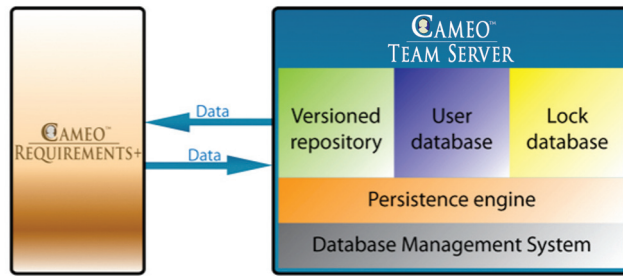


Managing Server Storage is Simple & Fast

Cameo Team Server manages the server storage and acts as a lock database allowing for clients to acquire and release locks. Locks provide a means for editing models more easily and merging them without conflicts. To edit projects, clients simply lock the parts of the projects they want to change, modify them, and commit changes to the server. Cameo Team Server also provides authentication services for the clients (clients can authenticate against the server using a user and a password).

Benefits of Cameo Team Server

- **Ease of Collaboration** – Cameo Requirements+ schemas, requirements and storyboards can now be developed collaboratively in a single repository
- **Scalability** – Easily scale to large projects. Project data is stored in an RDBMS, thus the server is highly scalable, allowing for rapid data storage and retrieval. Users may also employ MySQL to leverage existing client infrastructure and improve productivity
- **Rapid Updates and Commits to the Server** – Only data changes between the server and the client are transferred, saving time on any size project
- **Element Level Versioning** – Stores history of how each element changed over time
- **Automatic Locks** – Locks are added automatically when users try adding, removing or editing project elements. No user intervention in this process is required
- **Easy Server Administration** – Server administration via a Web Client connects to the server allowing the management of projects, users (adding, removing, editing, disconnecting), locks (reviewing/releasing), and licenses. The Web client is part of the server and does not require additional software installation



Highly Flexible Team Server User Features

- Users can add new Cameo Requirements+ projects (repository or schema) into the server, convert local projects to server projects or convert server projects to local
- Always access the latest Cameo Requirements+ project version from the server
- Users can lock or edit part of the project on the server. When part of the project is locked other users have read-only access to this portion; locks are added automatically on the project parts being modified
- After locking and editing the user may commit the changes to the server thus making them visible to the entire team. Unlocking may be performed after the commit in order to allow other users to edit new information
- Users can review acquired locks in Lock View. This view provides a tree structure of the locked project elements. The user can release acquired locks

Connecting to Cameo Team Server

All Cameo Requirements+ client versions from 4.0 may connect to the Cameo Team Server. There are no limitations to the number of installed client versions of Cameo Requirements+ that may access the Team Server. The limitation of the connections specified in the server limits the number of the clients that can work with the server (perform update, commit, etc.) in parallel. There are an unlimited number of the projects that can be created in the server repository.

Cameo Team Server does not require any licenses to be installed and run. However, in order to be able to store meta models and models in the server storage, a license for the specific client type must be supplied through the Web client (administrator console).

Requesting an Evaluation/Trial Copy of Cameo Team Server

An evaluation copy of Cameo Team Server is available upon request. This allows trial users to run several client licenses using Cameo Team Server for a limited time period with no functionality restrictions.

Evaluation requests should be sent to sales@nomagic.com and include the following information: company and contact name, phone, number and the number of server connections you wish to purchase.

Cameo Requirements+ With Cameo Team Server Offers Users These New Features

- Share requirements project across the organization
- Work concurrently on a requirement project
- Keep track of the changes made
- Work transparently with local and shared projects

